

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claim 1 (currently amended): A gaming device comprising:
a cabinet;
at least one display device mounted to the cabinet; and
at least one processor programmed to operate with the at least one display device for each play of a game to:

(a) separately and simultaneously display a plurality of reel displays of a set of reels, wherein each of said reel displays includes a copy of said set of reels and is associated with a different one of a plurality of paylines;

(b) activate the set of reels to generate a plurality of symbols based on a random determination;

(c) display the same plurality of said symbols generated on the set of reels based on said same random determination on each of the reel displays ~~based on said symbols generated on said set of reels~~, wherein each reel display identifies a combination of symbols occurring on a different one of said plurality of paylines; and

(d) provide an award to a player based on any winning combinations of symbols occurring on said paylines.

Claim 2 (previously presented): The gaming device of Claim 1, wherein the award includes the sum of all of the awards associated with the winning combinations of symbols occurring on the paylines.

Claim 3 (previously presented): The gaming device of Claim 1, which includes a second display device mounted to the cabinet, wherein one of the reel displays is displayed by said display device and other reel displays of the plurality of reel displays are displayed by said second display device.

Claim 4 (previously presented): The gaming device of Claim 1, which includes a second display device mounted to the cabinet, wherein a plurality of the reel displays are displayed by said display device and other reel displays of the plurality of reel displays are displayed by said second display device.

Claim 5 (previously presented): The gaming device of Claim 1, wherein the paylines include at least one payline selected from the group consisting of: a horizontally extending payline, a vertically extending payline, a diagonally extending payline and any combination of these paylines.

Claim 6 (previously presented): The gaming device of Claim 1, wherein said at least one processor is programmed to operate with said at least one display device to provide a bonus award to the player when a designated number of winning combinations of the symbols occur on the paylines.

Claim 7 (previously presented): The gaming device of Claim 6, wherein the designated number of winning combinations is pre-determined by said at least one processor.

Claim 8 (previously presented): The gaming device of Claim 6, wherein the designated number of winning combinations is randomly determined by said at least one processor.

Claim 9 (previously presented): The gaming device of Claim 1, wherein said at least one processor is programmed to operate with said at least one display device to provide a bonus award to the player when winning combinations of the symbols occur on a designated percentage of the paylines.

Claim 10 (previously presented): The gaming device of Claim 9, wherein the designated percentage is pre-determined by said at least one processor.

Claim 11 (previously presented): The gaming device of Claim 9, wherein the designated percentage is randomly determined by said at least one processor.

Claim 12 (previously presented): The gaming device of Claim 1, which includes a selector controlled by said at least one processor, said selector adapted to enable the player to select at least one of the reel displays.

Claim 13 (cancelled).

Claim 14 (previously presented): The gaming device of Claim 12, wherein said at least one processor is programmed to operate with said at least one display device to provide a bonus award to the player when at least one winning combination of the symbols occurs on the payline of at least one of said reel displays selected by the player.

Claim 15 (previously presented): The gaming device of Claim 12, wherein said at least one processor is programmed to operate with said at least one display device to provide a bonus award to the player when at least one winning combination of the symbols occurs on the paylines of all of said reel displays selected by the player.

Claim 16 (previously presented): The gaming device of Claim 1, wherein said at least one processor is programmed to operate with said at least one display device to individually display the award associated with each of the winning combinations of symbols which occur on the paylines.

Claim 17 (previously presented): The gaming device of Claim 16, wherein the at least one display device displays said awards in association with the paylines on which said winning combinations of the symbols occur.

Claim 18 (currently amended): A method of operating a gaming device, said method comprising for each play of a game:

- (a) separately and simultaneously displaying a plurality of reel displays of a same set of reels, said reels associated with a plurality of symbols and a plurality of different paylines, said reel displays each including a copy of said set of reels and associated with a different one of said plurality of paylines;
- (b) activating the set of reels to generate a plurality of the symbols based on a random determination;
- (c) displaying the same plurality of symbols generated on the set of reels based on said same random determination on each of the reel displays ~~based on said symbols generated on said set of reels~~;
- (d) displaying a combination of symbols occurring on the payline associated with each of the reel displays; and
- (e) providing an award to a player based on each combination of symbols occurring on said paylines which is a winning combination of symbols.

Claim 19 (previously presented): The method of Claim 18, wherein providing the award includes providing the sum of all of the awards associated with winning combinations of symbols occurring on the paylines.

Claim 20 (previously presented): The method of Claim 18, which includes displaying the reel displays on at least two display devices.

Claim 21 (previously presented): The method of Claim 18, wherein the paylines include at least one payline selected from the group consisting of: a horizontally extending payline, a vertically extending payline, a diagonally extending payline and any combination of these paylines.

Claim 22 (original): The method of Claim 18, which includes providing a bonus award to the player when a designated number of winning combinations of the symbols occur on the paylines.

Claim 23 (previously presented): The method of Claim 22, wherein the designated number of winning combinations are predetermined.

Claim 24 (previously presented): The method of Claim 22, wherein the designated number of winning combinations are randomly determined.

Claim 25 (original): The method of Claim 18, which includes providing a bonus award to the player when a designated percentage of the paylines indicate winning combinations of the symbols.

Claim 26 (previously presented): The method of Claim 25, wherein the designated percentage is predetermined.

Claim 27 (previously presented): The method of Claim 25, wherein the designated percentage is randomly determined.

Claim 28 (previously presented): The method of Claim 18, which includes providing a selector controlled by at least one processor, wherein said selector enables the player to select at least one of the reel displays.

Claim 29 (original): The method of Claim 28, which includes providing a bonus award to the player when at least one winning combination of the symbols occurs on the paylines of at least one of said reel displays selected by the player.

Claim 30 (original): The method of Claim 28, which includes providing a bonus award to the player when at least one winning combination of the symbols occurs on the paylines of all of said reel displays selected by the player.

Claim 31 (previously presented): The method of Claim 18, which includes individually displaying the award associated with each of the winning combinations of symbols which occur on the paylines.

Claim 32 (previously presented): The method of Claim 31, which includes displaying said awards in association with the respective paylines on which said winning combinations of the symbols occur.

Claim 33 (original): The method of Claim 18, which includes operating the gaming device through a data network.

Claim 34 (original): The method of Claim 33, wherein the data network is an internet.

Claim 35 (previously presented): The method of Claim 18, wherein computer instructions for implementing the steps are stored in a memory device.

Claim 36 (currently amended): A gaming device operable under control of at least one processor, the gaming device comprising:

a cabinet;

at least one display device mounted to the cabinet; and

said at least one processor programmed to operate with the at least one display device to for each play of a game:

(a) activate a set of reels to generate a plurality of symbols based on a random determination;

(b) display a plurality of copies of the same set of reels separately and simultaneously, wherein each same set of reels includes the plurality of symbols generated based on the same random determination; and

(bc) display a different one of a plurality of different paylines in association with each of the separately displayed copies of the same set of reels to enable a player to view and determine each of a plurality of potential winning symbol combinations that occur on any of the plurality of paylines wagered upon by the player.

Claim 37 (previously presented): A gaming system comprising:
at least one display device configured to display a game operable upon a wager,
said game including:

- (i) a set of reels including a plurality of reels,
- (ii) a plurality of symbols on the reels, a plurality of the symbols being different, and
- (iii) a plurality of different paylines associated with the reels;

at least one input device; and

at least one processor programmed to operate with the at least one display device and the at least one input device for each play of the game to:

- (a) cause the set of reels to display a plurality of randomly generated symbols of the plurality of symbols, and
- (b) simultaneously and separately cause the display of a plurality of copies of the set of reels, each copy having the same randomly generated symbols displayed as the set of reels based on said randomly generated symbols, each copy of said set of reels displayed in association with a different one of the paylines.

Claim 38 (previously presented): The gaming system of Claim 37, wherein the at least one display device includes a first display device configured to display the set of reels and a second display device configured to display the copies of the set of reels.

Claim 39 (previously presented): The gaming system of Claim 37, wherein the at least one processor is programmed to operate with the at least one display device to display an award including the sum of any awards associated with winning combinations of the symbols occurring on the paylines.

Claim 40 (previously presented): The gaming system of Claim 37, wherein said at least one processor is programmed to operate with the at least one display device to, for each copy of the set of reels, individually display any award associated with a winning combination of the symbols occurring on the payline associated with said copy.

Claim 41 (previously presented): The gaming system of Claim 37, wherein said plurality of copies of the set of reels are arranged in an order according to which of said plurality of different paylines each respective copy is associated with.

Claim 42 (previously presented): The gaming system of Claim 41, wherein each of said plurality of different paylines is associated with a number and said copies are displayed in order by number.

Claim 43 (new): A gaming system comprising:
at least one display device configured to display a game operable upon a wager, said game including:

- (i) a set of reels including a plurality of reels,
- (ii) a plurality of symbols on the reels, a plurality of the symbols being different, and
- (iii) a plurality of different paylines associated with the reels;

at least one input device; and

at least one processor programmed to operate with the at least one display device and the at least one input device for each play of the game to:

- (a) cause the set of reels to display a plurality of randomly generated symbols of the plurality of symbols, and
- (b) simultaneously and separately, for each payline on which there is a winning symbol combination, cause a display of the symbols of the winning symbol combination and an indication of said payline.

Claim 44 (new): A method operating a gaming system, the method comprising for each play of a wagering game:

(a) causing a set of reels to display a plurality of randomly generated symbols of a plurality of symbols, and

(b) simultaneously and separately, for each payline on which there is a winning symbol combination, causing a display of the symbols of the winning symbol combination and an indication of said payline.